VEHICLE RECORD SHEET

PRODUCTION DATA HULL DATA **VEHCILE NAME** LENGTH (m)) 🛛 HEIGHT (m) ∎ BEAM (m) ■ NB. OF DECKS SERIES AND ROLE STRUCTURE SPACE ORIGIN) 🛛 CREW IDENTIFIER YEAR DEPLOYED DI PASSENGERS **FREE SPACE** MAN. TAC. SIZE **DEFENSIVE DATA DEFENSIVE SYSTEM**) I SPACE I PROTECTION I THRESHOLD PRIMARY SYSTEMS STATUS ALL SYSTEMS HIT ON ALL SYSTEMS HIT x2 ON STRENGTH SHIELDS RELIABILITY I 💭 I HIT ON • 3 2 5 4 0 (F) -1 Shield Strength l shorts: 1D6 rtls I Protection 1 down **Full Strength 1** Shield Threshold system | E -1 Shield Strength Shields Panel s stun 11 (D) -1 Shield Threshold Pitical s Shield C -1 Shield Strength 10 ur **B** -2 Shield Protection È (A) SYSTEM OFFLINE: Shields down STA ■ RELIABILITY ■ (WEAPONS -) I HIT ON **OFFENSIVE DATA** (F) Immediately lose Lock On (E) -1 to Tactical modifier **BEAM WEAPONS PENETRATION** SPACE 1 Penetration all cannons **MISSILE WEAPONS PENETRATION** SPACE C Only basic fire allowed **B** -2 to Tactical modifier ENGINE DATA (A) SYSTEM OFFLINE ENGINE -RELIABILITY I () I HIT ON • **POWFRED RY** ALTITUDE CONTROL SPACE (F) Cannot charge **SPEED FACTORS** RELIABILITY) SPACE (• 1 to Initiative ① ·1 to Maneuverability modifier **OPERATIONAL DATA (C)** -1 to Initiative **OPERATIONS SYS.** SPACE LIFE SUPPORT SYS. SPACE (B) -1 to Maneuverability modifier CARGO UNITS I SPACE TRACTOR BEAMS SPACE A SYSTEM OFFLINE: Vehicle immobilized SPACE SENSORS LIFE SUPPORT -- RELIABILITY 🛙 🤇 I HIT ON TRANSPORTERS) SPACE (E) Emergency lighting: -1 to all Physical tests CAMOUFLAGE SYS.) I SPACE I (E) Panel shorts: Stamina test (TN 10) or stun 1D6 rounds **SHUTTLEBAYS**) 🛛 SIZE WORTH / MAX) I SPACE I D Panel explodes: Quickness test (TN 10) or 1D6 wounds **EDGES** SPACE C Depressurization: -2 to all Physical tests (B) Thin atmosphere: Stamina test (TN 10) or stun 1D6 rounds FLAWS SPACE A SYSTEM OFFLINE: 1D6 rounds to abandon vehicle SENSORS — RELIABILITY 🛽 🤇) I HIT ON (F) + 5 TN to System Operation (Sensors) tests PROFILE (E) -1 to Initiative D -1 to Maneuverability modifier C -1 to Tactical modifier B Cannot execute Lock On A SYSTEM OFFLINE: Vessel limited to Speed factor 1 **OPERATIONS** -= RELIABILITY 🛽 🤇)∎ HIT ON (\mathbf{F}) + 5 TN to Computer Use tests • I to Initiative 1 to Maneuverability modifier C -1 to Tactical modifier (B) -2 to Maneuverability modifier A SYSTEM OFFLINE: Camouflage offline, no steering

STAR TREK

ROLEPLAYING GAME EXPANDED SPACECRAFT OPERATIONS